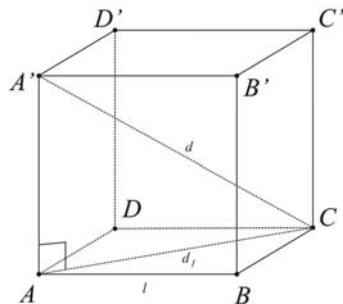


FORMULE - CORPURI GEOMETRICE

I. POLIEDRE

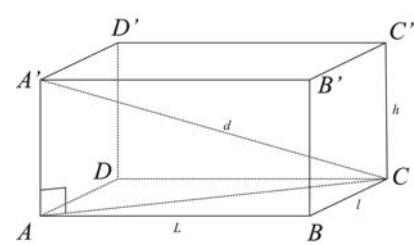
CUBUL



$$A_l = 4l^2; \quad A_t = 6l^2; \quad V = l^3$$

$$d_f = l\sqrt{2}; \quad d = l\sqrt{3}$$

PARALELIPIPEDUL DREPTUNGHIC

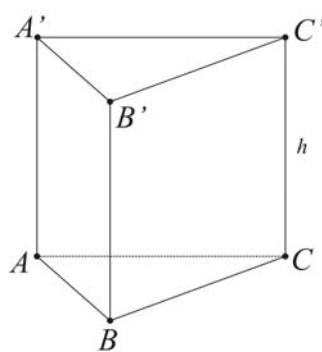


$$A_t = 2 \cdot (L \cdot l + L \cdot h + l \cdot h); \quad V = L \cdot l \cdot h$$

$$d = \sqrt{L^2 + l^2 + h^2}$$

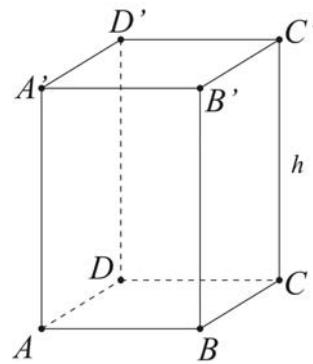
PRISMA REGULATĂ

TRIUNGHIULARĂ

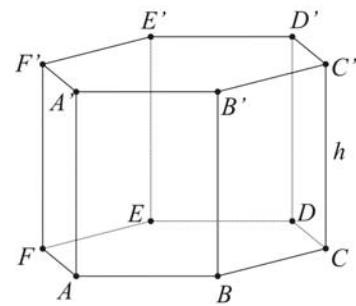


$$A_l = P_b \cdot h \quad A_t = A_l + 2 \cdot A_b \quad V = A_b \cdot h$$

PATRULATERĂ

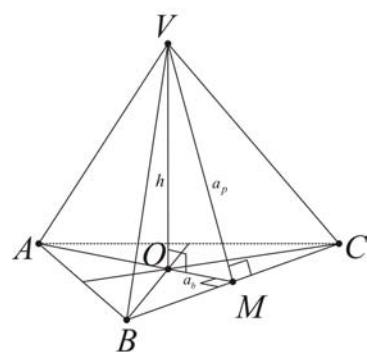


HEXAGONALĂ



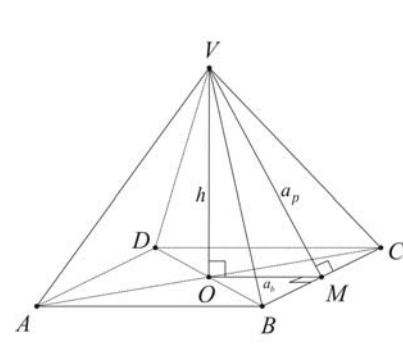
PIRAMIDA REGULATĂ

TRIUNGHIULARĂ



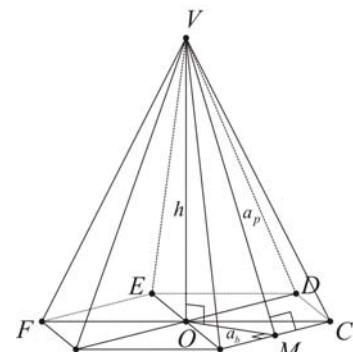
$$A_l = \frac{P_b \cdot a_p}{2}$$

PATRULATERĂ



$$A_t = A_l + A_b$$

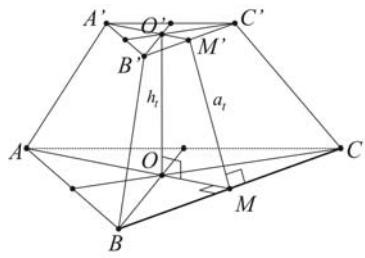
HEXAGONALĂ



$$V = \frac{A_b \cdot h}{3}$$

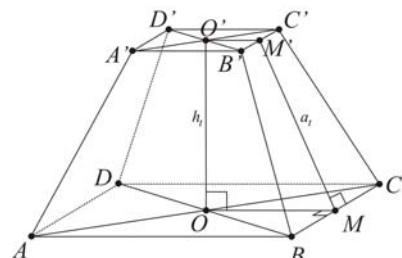
TRUNCHIUL DE PIRAMIDĂ REGULATĂ

TRIUNGHIULARĂ



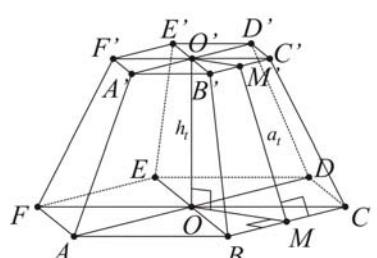
$$A_l = \frac{(P_B + P_b) \cdot a_t}{2}$$

PATRULATERĂ



$$A_t = A_l + A_B + A_b$$

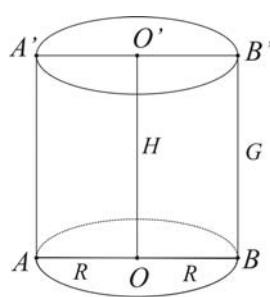
HEXAGONALĂ



$$V = \frac{h_t}{3} \cdot (A_B + A_b + \sqrt{A_B \cdot A_b})$$

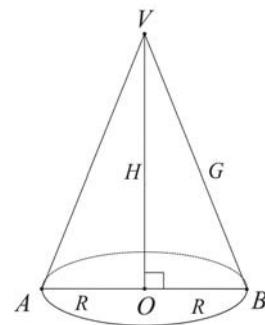
II. CORPURI ROTUNDE

CILINDRUL



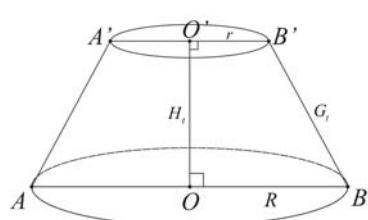
$$\begin{aligned} A_l &= 2\pi RG \\ A_t &= 2\pi R(G + R) \\ V &= \pi R^2 H \end{aligned}$$

CONUL



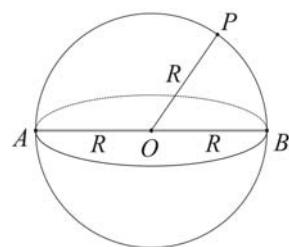
$$\begin{aligned} A_l &= \pi RG \\ A_t &= \pi R(G + R) \\ V &= \frac{\pi R^2 H}{3} \end{aligned}$$

TRUNCHIUL DE CON



$$\begin{aligned} A_l &= \pi G_t(R + r) \\ A_t &= \pi G_t(R + r) + \pi R^2 + \pi r^2 \\ V &= \frac{\pi H_t}{3} (R^2 + r^2 + Rr) \end{aligned}$$

SFERA



$$\begin{aligned} A &= 4\pi R^2 \\ V &= \frac{4\pi R^3}{3} \end{aligned}$$